



Solo Baston Escrima Tournament Rules and Regulations

The Rules and Regulations of the Solo Baston Escrima Tournament were designed to have a fair and safe competition. We are very much concern for the safety of the fighters, and so efforts were made to make ensure a smooth competition. Solo Baston Escrima Tournament Rules and Regulation is Copyrighted and use of the Rules and Regulation without the permission of Solo Baston is strictly prohibited. You may print the Rules and Regulations for the purpose of reviewing the content to prepare for Solo Baston Escrima Tournament

THE COMPETITION

Padded stick fighting

1. A 20 ft. circle will be used as the fighting ring.
2. One (1) referee and three (3) judges will officiate in the ring. The referee will have no vote/call on the awarding of points.
3. The tournament officials will determine matching of the fighters/fighters brackets based on: experience, weight class, size/height, opposing schools (different schools face off if enough fighters are available). Byes (Bypass) may be awarded in the event of uneven number of fighters to form an even bracket. Byes are given by a random card-drawing system.
4. Duration of the match will be eight (8) points or three (3) minutes continuous (timeout are only called by referee for any fouls, injuries, damaged weapon, equipment check, or conference with officials/judges), which ever occurs first.
5. Duration of the Grand Champion match (1st place winners in the advance divisions) will be ten (10) points or three (3) minutes, which ever occurs first.
6. A deadlock (draw) at the end of the bout will be settled by a "sudden death" - first score wins the match.
7. The referee will carry a yellow padded stick to signal the beginning, break, and end of the match.
8. All fighters must be dressed accordingly for tournament play (athletic clothing, training uniform, and athletic shoes).
9. Mandatory equipment includes: head gear, mouthpiece, elbow guards, padded gloves, groin protection (females optional), and knee guards. Forearm guards, shin guards, and chest protector or protective vest is optional but recommended. The tournament gear inspector must approve all equipment. Tournament sponsor will provide padded weapons. All fighters must provide their own mandatory equipment during their bouts or will not be allowed to compete.
10. All officials' areas are restricted areas. Therefore, no instructors, coaches, or anyone except the fighters who are called to the areas and officials are allowed in or near all officials' areas. Infraction of this rule will result in two (2) warnings, and if infraction continues, fighter will be disqualified.

Caranza (Forms)

1. Based on a ten (10) point system with three (3) judges.
2. All forms are judged on balance, power, focus, controlled speed, execution of technique, control, understanding of self defense application of the weapon, fluid movement, losing control of weapon, and the degree of difficulty.
3. The order of competitors will be randomly selected.
4. There is no time limit or time minimum.
5. Competitors may present their weapons to the judges for inspection prior to starting their performance (Mandatory if using a sharp edged weapon). No unapproved martial art weapons.
6. Scores will be given immediately after caranza.



Solo Baston Escrima Tournament Rules and Regulations

7. Winner will have the best/highest points from the average of the three (3) judges' score.
8. In the event of a tie in points, a second caranza (form) will be performed by the competitors, for a tiebreaker.

PADDED STICK FIGHTING RULES

- A. **Duration of bout** - there will be a three (3) minute bout. The fighter scoring the first eight (8) points within the three (3) minute bout wins the match. If time is called prior to anyone scoring eight (8) points, the fighter with the majority of the points will be declared the winner.
- B. **Salutation** - fighters will stand at opposite ends of the fighting ring approximately ten (10) feet apart. Fighters will do the following order: face the judges and the referee and salute; then face each other and salute.
- C. **To commence fighting** - the referee will bring the yellow stick in an upward motion and give the command "SIGE", and then the fighters will start the fight.
- D. **Stopping the bout** - at any time during the match, the referee may stop or intervene in the action of a bout by separating the contestants by the use of the yellow padded stick and calling "BREAK" and/or whistle (optional to referee). The time clock will continue to run. In an event where fighters are inactive or contact is not clear, the referee will call "CONTINUE" for fighters to continue to fight.
- E. **Points** - the referee may stop the bout at the scoring of each point(s) and obtain confirmation by any of the three judges before any points are awarded. Majority of the three judges must agree that the points are awarded.
- F. **Point Breakdown** – fighters will be awarded 2 (two) points for strikes to the opponent's head, body, and weapon arm. Fighters will be awarded 1 (one) point for strikes to the opponent's non-weapon arm and legs, from below the knees to the feet (Any part of the opponent's back, the area between the waist and knees is restricted).
- G. **Hand checking** - (open hand) is allowed only on the weapon hand from the wrist to the elbow. No points are given for hand checks. **NO HAND CHECKING TO THE FACE & BODY.**
- H. **Combat area** - the fighting ring is a 20 ft. circle. If any of the fighter's two feet is outside of the ring, the referee will stop the fight, reposition the fighters, and commence the bout. If fighter continues to step outside the ring, referee will provide up to two courtesy warnings - to stay within the ring. After the two warnings, one (1) point will be deducted thereafter. After 2 point deductions- disqualification.
- I. **Restricted area** - all officials' areas are restricted. Instructors, coaches, or any unauthorized personnel (except the fighters that were called to the areas and tournament officials) are restricted from the areas. Unauthorized personnel will be given two (2) warnings to vacate the restricted areas. If they do not comply by the second warning, they will be escorted out of the premises and/or their fighter will be disqualified.
- J. **Staging area** - the staging area will be designated by the tournament sponsors. It will be the fighter's responsibility to stay with his/her weight and division group. No-shows or late arrivals will be automatically disqualified.
- K. **Time outs** - the match will be stopped by the referee for fouls, injuries, damaged weapon, equipment check, or conference with officials/judges. The clock will stop. Fighting will resume after such needed corrections have been made and the timekeeper will start the clock on the referee's command of "sige". The clock will also stop when there are warnings and questionable calls to be discussed among judges and referee. A fighter can motion for a time-out by making a "T" with their baston and non-weapon arm after a referee calls "BREAK" and before the referee calls "SIGE".



Solo Baston Escrima Tournament Rules and Regulations

- L. **Warnings:** (First offense will be given a warning. Second offense will result in a warning. After 2 (Two) warnings, next infraction will result in a deduction of 1 (one) point. If no accumulated points can be deducted after the second warning, participant in violation will be automatically disqualified. After 2 (two) points has been deducted- automatic disqualification will occur).

Examples of warnings as follows:

1. Hand checking to the face or any area other than the opponent's weapon hand – results in a warning.
2. Any strike to the back of the body (head, torso, or legs) is not allowed. Also striking the area between the fighter's waist to the knee – results in warning.
3. Out-of-ring violation: 2 (two) feet- results in a warning
4. Any combatant who is not currently fighting in the ring and is anywhere near the ring will be asked to leave the area - one warning. If the competitor does not comply with the officials or does not vacate the fighting ring after such warning, he/she will be disqualified from the competition - no refund.
5. Excessive contact or fighting after the referee has called "break" and/or the whistle blown is not allowed- result in a warning
6. Intentional exposure of the fighter's back to the opposing fighter will result in a warning.

- M. **Disqualification:** (The following must be seen as intentional acts by the fighter, with an agreement between the referee and 3 (three) judges).

1. Grabbing/Locking and striking is forbidden and result in automatic disqualification
2. Kicking, kneeing, or tripping of any sort will result in automatic disqualification
3. Punching, elbowing, or head butting is not allowed - automatic disqualification.
4. Wrestling, takedowns, or throws are not allowed – automatic disqualification.
5. Thrust with any end of the weapon (saksak or dunggab) of any sort is not allowed - automatic disqualification.
6. Any use of foul or abusive language is not allowed. - Disqualification.
7. Disrespect to any official or any unsportsmanship like conduct will not be tolerated - automatic disqualification.

NOTE: THE REFEREE AND JUDGES RETAIN THE RIGHT TO OVERRIDE THE OFFICIAL RULES AND REGULATION AND DECLAIR AN AUTOMATIC DISQUALIFICATION. ANY DISQUALIFICATION WILL BE A MAJORITY DECISION BY THE REFEREE AND THE THREE JUDGES ALONG WITH THE CHIEF OFFICIAL. THESE RULES MAY NOT BE ALL INCLUSIVE; THEREFORE, THE TOURNAMENT'S CHIEF OFFICIAL WILL RESOLVE ANY ISSUES NOT COVERED UNDER THESE GUIDELINES.

PARTICIPANT'S EQUIPMENT

We would like to advise all fighters to bring their own equipment. Solo Baston Escrima Tournament Sponsors will not lend or provide personal equipment. The only equipment we will provide is the padded weapon. We strongly recommend fighters to check their equipment prior to the tournament, that it meets the mandatory requirements and provides the necessary protection intended for padded stick fighting. As explained in the Rules and Regulations, full contact fighters must have the following:

Mandatory Equipment:

1. **Helmet or head gear** – Able to withstand impact. An Approved cage/face shield to protect the face



Solo Baston Escrima Tournament Rules and Regulations

- 2. Gloves** – Padded & covers hands and fingers
- 3. Elbow pads**
- 4. Knee Pads**
- 5. Mouth Piece**
- 6. Groin cup** – For Males
- 7. Shoes** – Athletic only
- 8. Athletic Clothing (Training Uniform)** – NO Street Clothing

Recommended Gear:

- 1. Shoulder or Chest Pads**
- 2. Shin Protectors**
- 3. Forearm Pads**

Copyright © 1997 Solo Baston. All Rights Reserved. Revised 7/5/08